

IACOPO TUMINO

Senior 2D/3D Graphic Designer - 3D Artist - Nationality: Italian
Bachelor's degree in Digital Design at IED - Istituto Europeo di Design (2001/2004)
Driving License: EU / UAE - Marital Status: Single

CONTACT DETAILS

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PORTFOLIO

LINGUISTIC ABILITIES

Italian (Mother tongue) - English - Spanish



EXECUTIVE SUMMARY

An Innovative Design Leader with over 2 decades of diversified experience in conceptualizing and executing visually compelling designs across diverse mediums, leveraging a wide range of tools and techniques to deliver impactful branding, marketing collateral, and digital assets. Remarkable proficiency in utilizing industry-leading software and technologies to produce stunning visual effects, animations, and simulations. Proven ability to collaborate with directors, producers, and creative teams to deliver cutting-edge visual solutions that captivate audiences and enhance storytelling and working as Art Director for 8 years. Pragmatic Graphic Designing Professional with proven expertise in bringing top-notch art direction and cutting-edge graphic designing for various clients and organizations. Hands-on exposure in producing compelling commercials for renowned Italian and Global Enterprises, delivering cutting-edge video effects for short films and music videos, contributing to their visual appeal and narrative impact. Accomplished in creating captivating 2D and 3D videos (including video mappings and anamorphic videos) for national and international events and for Social Media.

SKILLS

- Bachelor's degree
- Graphic Design
- Sound Design
- Logo Design
- Maya
- Multimedia Design
- Motion Graphic
- 3D Visualization
- Adobe XD
- Multimedia
- Leadership
- 3D Modeling
- After Effects
- InDesign
- Illustrator
- Content creation
- Wordpress
- Team Building
- Multimedia
- Anamorphic screen
- Adobe CC
- 3D
- 2D
- Final Cut
- Photoshop
- Deadline oriented
- Figma
- Teamwork
- Anamorphic video
- Tangible Table
- Problem Solving
- Video Editing
- Premiere
- Chroma key
- Blue Screen
- Team Leadership
- Canva
- Creative Strategy
- Video Mapping
- Unreal Engine
- Visual Effects
- Video Production
- Team Management
- UX / UI
- Layout Design
- Technical Leadership
- 2D Graphics
- Customer Success
- Adobe Audition
- Social Media Creator
- Concept Design
- Storyboard
- Visual Communication
- Branding
- Brand Development
- Motion Design
- 3D Rendering
- Client Success
- Kinetic screen
- AI

CAREER HIGHLIGHTS

- **Rayqube Future Tech - GITEX - 2024 (Dubai)** - Project for Pico (Dubai Chamber) - Creating a 3D futuristic Anamorphic screen content.
- **Rayqube Future Tech - LEAP - 2024 (Riyadh)** - Project for TCC - Creating a 3D Anamorphic screen content having a swift bird as main character.
- **Rayqube Future Tech - Arab Health - 2025 (Dubai)** - Project for Megamind - Creating a 3D Kinetic DNA screen content presenting the Megamind showcase and company sub-brands. - Aster Pharmacy - Creating UX/UI for screen activation.
- **CNR (National Research Center), Italy**
 - Project: "Virtual Museum of Ancient Via Flaminia" - Acclaimed 3D anaglyph interactive video game, recipient of international awards and accolades. It has garnered attention from prestigious publications such as The New York Times, The Seattle Times, Le Figaro, and USA Today, among others.
 - Project: "The Virtual Museum of Iraq" - An innovative online interactive museum endorsed by the Ministry of Foreign Affairs (Italy) in collaboration with the Ministry of Cultural Heritage (Italy). Recognized and publicly supported for its groundbreaking approach.
- **Coldiretti (First Italian Agro-Food Company)** - 3D/2D Videos for Coldiretti National Assembly 2011
- **Italian Ministry of Health** - 2D/3D (Print and Digital) campaign to promote the new Ministry of Health office opening.
- **Mediaset (Main Commercial Italian TV)** - Creating a tv/web commercial for the Brand Kolinpharma

CORE COMPETENCIES

Strategic planning - Leadership - Graphic Design - Client Engagement - UX/UI - Corporate Identity Branding - VFX Cinema Effects - Photo and Video editing - Video Mapping - Kinetic Screen content - Anamorphic video creation - Clarity - Commercials - Advertising - 3D modeling - Animation - Impactful content - Social Media Content Creator - Virtual Reality - Augmented Reality - Chroma Key

TECHNICAL PURVIEW

Adobe Photoshop - Adobe Illustrator - Adobe After Effects - Adobe Premiere - Adobe Media Encoder - Adobe InDesign - Autodesk Maya - Autodesk Mudbox - Pfrack - Camera shoting - Chroma Key - Green Screen - Blue Screen - Unreal Engine - 3D stereoscopy - 3D Anamorphic - Final Cut - DaVinci Resolve - Autodesk Arnold - Rendering - HTML/CSS

EMPLOYMENT OUTLINE

- **2024 – March 6st, 2025: RayQube Future Tech (Dubai, UAE) – Events – Art Director** – Created 2D/3D motion graphic contents for relevant Emirati and Saudi companies (Pico, Megamind, Aster Pharmacy, Khalifa University, Serimax, TCC..) for events like Gitex, Leap, ArabHealth, Dubai Chamber, Abu Dhabi Comicon 2025 and other.
- **2024 - AStudio (Dubai, UAE) - Visual Effects Artist** - working for Head&Shoulders commercial visual effects.
- 2016 – 2023: Fernando Tornisiello - Collaboration for Environmental-impact 3D Photo-insertions for Municipality of Rome, Total, Golder, Italferr, Anas, Aereoporti di Roma, Snam, Sogin.
- 2022: DcBel - Visual Effects Designer - Creating 3D VFX for Commercial video for the DcBel website.
- 2020: Mediaset - Motion Graphic Designer - Developing a commercial for Mediaset for the Brand "KipFlu".
- 2017: Overvisions – 3D Modeler and Animator - Designing technical showcase video for a 3d glasses prototype
- 2017: Nexa 3D – 3D Modeler and Animator - Creating commercial showcase of the last 3D printer
- 2016: Ash Events, Dubai - Working for 3D event stages and environmental renderings
- 2016: Absurde Production, - Montreal - Creating commercial for analogical and digital gaming called "Loops".
- 2015: "The Legend of the Ghost Town" – Storyboarding and animating a 2D Adventure Cartoon Noire-Game.
- 2015: Museum of the Toy (Naples) – Accountable for modelling and rigging vintage models of toys for an interactive app.
- 2015: Evoca - War "Crowd-animation" simulation for an interactive game for Paestum National Museum (Italy).
- 2014: Ubiter - Creation of a Promotional-Explicative Video about the use of the website of the company
- 2014: Notte della Chimera – 2D/3D Motion Designer - Creating the trailer for the summer event.
- 2014: Smart Business Lab - 2D Animator - Creating six promotional videos for the company.
- 2014: Rocca Doppio Malto - 3D Modeler and Animator - Projection Mapping on the castle in Montefascone, Italy.

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RELEVANT CLIENTS



Gitex | Arab Health | Cnr | Coldiretti | Aster Pharmacy | Acea | DcBel | Total | Yves Saint Laurent | Tcc | Jamba | Leap | Johnson&Johnson | Shell | Mediaset | Fondazione Agostino Gemelli | Rai | Pico | Nexa3D | Università La Sapienza

REFERENCES

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- For more informations, please don't hesitate to contact me -